	PR GOVERNMENT COLLEGE (AUTONOMOUS), KAKINADA				
DM 601	Product and Brand Management	III	BBA (2022	m	VI
Hours	75 (60 + 15)	L	T	P	C
Focus	Entrepreneurship	4	1	-	4

	Course Objective		
Understand and apply the product management and brand management process, techniques			
and brand	and brand equity development and design thinking in product management		
	Course Outcomes and mapping with Blooms ta	xonomy	
Outcome	Description	Level	
CO1	Understand and apply the process of Product	1, 2 and 3	
	Management and strategies, policies and decisions		
CO2	Understand and apply the new product development	1, 2, 3, 4, 5 and 6	
	techniques and programs and craft products for		
	varying needs		
CO3	Understand the brand management process and the	1, 2, 3 and 4	
	associated factors and apply in crafting a brand		
CO4	Understand and apply the corporate branding tools	1, 2, 3 and 4	
	and brand equity management		
CO5	Understand and apply the process of Design Thinking	1, 2, 3, 4, 5 and 6	
	in developing new products		

	Syllabus		
Unit	Content	Hours	
Unit I	Product Management - An Introduction. Corporate Strategy	15%	
	and Product Policy Product Line Decisions Product Life		
	Cycle and Marketing Strategies.		
Unit II	New Product Development and the Techniques of Idea	25%	
	Generation and Screening Concept, Development and		
	Testing Test Marketing, Launching and Tracking New		
	Product Programmes.		
Unit	Organizing for New Products and Introduction to Brand 20%		
III	Management and Crafting of Brand Elements, Consumer		
	Brand Knowledge Brand Identity, Personality and Brand		
	Associations		
Unit	Managing Brand Architecture and Brand Portfolios , 20%		
IV	Corporate Branding and Tools for Building Brand, Equity,		
	Leveraging Brand Equity, Measurement of Brand Equity		
Unit V	Design thinking – Need – Process – Benefits – Challenges –	20%	
	Case study		
	References		
Books a		our Brand, Cut Through the	
Resource	Marketing. Noise and Stand Out from the Co.	mpetition by: John Michael	
	Morgan,		
	Marketing Management by Philip Kilter and Kev	in Lane Keller	

Online	Course on Product and Brand Management
Courses	_
	https://onlinecourses.nptel.ac.in/noc22_mg82/preview

	Co-Curricular Activities		
A.	Mandatory(student training by teacher in related real time field skills: total		
	10 hours):		
	 a. For Teachers: Training of students by the teacher (using actual field material) in classroom and field for a total of not less than 10 hours on techniques in Product and Brand Management. b. Identification of PLC of products (Ref. unit-1) 		
	c. Idea generation techniques (ref. unit-2)		
	d. Study of brands (ref. unit-3)		
	e. Brand portfolios of companies (ref. Unit 4)		
	f. Design thinking in companies- (ref.Unit.5)		
2.	For Student : Each student has to visit at least one business organization and study product and branding strategies followed there. Each student has to observe the challenges the business is facing in product and brand management. They shall write their observations and submit a Fieldwork/Project work report, not exceeding 10 pages, to the teacher in the given format.		
3.	Max marks for Fieldwork/Project work Report: 05		
4.	Suggested Format for Fieldwork/Project work (not more than 10 pages):		
	Title page, student details, Contents, objective, step-wise work done,		
	findings, conclusions and acknowledgements.		

Additional Inputs		
Topics to	 Study of famous brands 	
be	SCAMPER technique	
explored	 Review of brand management practices of any business 	
	 Review of brand portfolios of FMCG companies as an example 	
	 Application of design thinking in software context 	

Activities	
Measurab	• Assignments
le	Online Quizzes
	 Online games – Jeopardy, Crosswords and Word scramble
	 Presentations
Group	Field visits to industry
	• Guest lectures
	 Interaction with industry professionals